#### Rethinking Debian release

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#### Why rethink release?

- "Debian is old"
- "Debian (stable) is old"
- "Debian (stable) is old (for our usage)"
- "Some packages are still old and buggy, but no update"

#### **Current Release Migration**

- Unstable → Testing
  - Based on urgency (high,medium,low)
    - Blocked by Release Critical bug
- Testing → Stable
  - (Looong) Freeze and release



#### Stable release management = many-legged-race

 Push release management causes "many-legged-race"





http://web-japan.org/kidsweb/archives/life/action/06-02/act0602.html

#### Its result...

• Like this...

https://www.youtube.com/watch?v=Rwqvx99Gz2U

#### Another Problem: Is that package tested, really?

- Who tests it?
  - Sometimes "Passive test" doesn't work well
- Code never matures
  - Code != Wine / Whiskey
  - But time makes features to rot...

#### Worst scenario

- Upload to unstable
  - $\rightarrow$  no one cares it
  - $\rightarrow$  no bugs filed
  - $\rightarrow$  migrate to testing
  - → release stable
  - → found bugs in stable, but leave it... (since put not tiny changes to stable is not easy task...)
  - $\rightarrow$  bad user experience
  - $\rightarrow$  bad reputation
  - → less user
  - → less developer...

#### Answer (1): + "Active" migration

#### Same as other distros

- Gentoo: mask (package flag)
- Fedora: bohdi (voting system)
- openSUSE: openQA (automated test)
- "pull" migration system via vote by users & maintainers
  - "Package quality" is guaranteed by safety harness (pipeline)
- It ensure "it works" by someone, at least

## Pull is better than push

### "Push" Testing to stable migration

 Thousands changes in one time

# Handled by few release managers = capacity overflow → burnout...

#### "Pull" migration

- Several changes in one time
- VS - Handled by hundreds advanced users & maintainers

#### Answer (2): New distribution

### Why we need "new distribution"?

- Average users <u>never</u> use unstable or testing, they use "released" one (= stable)
- "Innovators theory" (by Everett M. Rogers)
  - Innovators : 2.5 % (unstable)
  - Early Adopters: 13.5 % (testing)
  - Early Majority : 34.0 %
  - Late Majority : 34.0 % (stable)
  - Laggards : 16.0 % (oldstable)

#### "Fresh" distribution

- Innovators
- Early Adopters :
- Early Majority :
- Late Majority :
- Laggards

- 2.5 %
  - 13.5 %
  - 34.0 %
  - 34.0 %
  - 16.0 %
- (unstable) (testing) " Fresh" (stable)
  - ) % (oldstable)

We can get more users! (100 / 66 = 150%)

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#### Positioning



#### Fresh?

- Borrow name from LibO :)
- Target: Average users (Early Majority)
- Release every one or two week
  - Rolling release
  - Predictable scheduled release
- Pull change sets
  - Sustainable deploy
  - Ensure changes, not break anything

### Not push changes into stable directly

- Why new "fresh" distribution?
  - Users expect stable as stable
    (≒ not changed so much)
  - We afraid to break stable release

#### Migration cycle time

#### Traditional migration



#### Migration cycle time

#### Add "Fresh" distribution



735days → 12days (5+7) = **60times faster!** 

#### Shorten cycle time

- Before : 730 days (minimum 180days)
- After : 12 days
  15-60 times faster delivery!
- Maximize added-value

#### Change the rule!

- There <u>was</u> a reason to make rules
  - Unstable Testing Stable
  - Long freeze term and release
- But situation has changed, then rules should be changed, too. Because its rule becomes bottleneck

### Faster release introduce more bugs?

- Q: It may introduce more bugs!
  - A: "test early and fail fast" on fresh stage, but less bugs in stable since more test users watch it.
  - Testers
    - Previous : 2.5 + 13.5 = 16.0
    - Fresh :  $2.5 + 13.5 + 34.0 = 50.0 \rightarrow 300\%$

#### "Fresh": Pros & Cons

#### • Pros)

- 150% users, 300% testers
- 60 times faster release
- Same cadence, its release date & changes are predictable
- Changes in each release are small, users can bite it (No Big Bang release)
  - Less freeze term for next release
  - Not need to hassle to make huge release note
  - Moe "real acceptance test" by real users for next stable release
- Cons)
  - It just costs
    - Infrastructure change
    - Docs & website update
    - More release manager & publicity work
    - Prepare security fix (but delta with unstable is small, right?)
      - maybe it reduce backport effort in stable

#### Metrics?

- More testers
  - BTS number
  - RC in stable / bugs in stable
- More users
  - Download number